


Darren Matsumoto

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A motivated individual seeking a position to excel within a challenging, technical and collaborative environment in software engineering.

Skills

- Programming Languages: C#, Golang, Javascript, Python, Ruby
- Technology: AngularJS, Amazon Web Services (AWS), Chef, Docker, Google Cloud Platform (GCP), Kubernetes, NodeJS, NPM, Protractor, React, Selenium

Experience

APR '18 – PRESENT

Role: Sr. Software Engineer / Splunk Inc.

FEB '13 – APR '18

Role: Software Engineer / Yahoo! Inc.

- Deployed & maintained multiple Kubernetes clusters in AWS & private cloud infrastructure with the intent for single & multi-tenant use.
- Full-stack developer for the company's centralized continuous delivery service, processing 40k builds per day. Built with NodeJS & Golang leveraging Kubernetes, Jenkins, & Docker technologies. Later, created an open source variant.
- Technical lead for maintaining & providing the company's Sauce Labs infrastructure, providing all business units dedicated access for end-to-end Selenium & Appium testing.
- Created & maintained an application deployment platform, provisioning ephemeral servers for end-to-end testing as well as orchestrating deployments. Built with NodeJS & Python.
- Deployed software, services, and configuration updates via Opscode Chef to fleets of servers.
- Winner of company hack day, integrating various Yahoo services with Amazon's Alexa.

SEP '11 – DEC '12

Role: Software Engineer / GameSpy Technology

- Responsible for maintaining a variety of the company's SaaS products, supporting both multi-tenant and customer-dedicated business models.

JUL '11 – AUG '11

Role: Web Developer / IGN Entertainment